



## **Second Members' Competition**

**Sunday 10<sup>th</sup> September 2023**

**G.S.D.A. of W.A. Headquarters**

**Judge: Ms Nicki McDermott (Victoria)**

**Chief Steward: .....**

**Entry Fees -**            \$15.00 per entry - Babies to Puppy classes  
                              \$20.00 per entry - Junior to Intermediate classes  
                              \$25 per entry - Open Classes  
                              \$15 per entry – Neuter classes – judged after all other classes



**Catalogues:**            Free with entry.   \$2.00 without entry

**Entries via:** Show Manager   [www.showmanager.com.au/](http://www.showmanager.com.au/) - no late entries accepted

**Entries close:**        21<sup>st</sup> August 2023

**Classes:**                Baby, Minor, Puppy, Junior, Intermediate, Open, Neuter (Long Stock Coats)  
                              Baby, Minor, Puppy, Junior, Intermediate, Open, Neuter (Stock Coats)

**Exhibitors Please Note:** Critiquing applies to Junior to Open Classes

Critiques remain the property of The German Shepherd Dog Association of WA and will be published by the Club on the following websites -  
<http://www.gsdawa.org/> and <http://www.gsdcouncilaustralia.org/>

“Double Handling of German Shepherds is permitted at this show (ANKC Ltd REGS\_Show\_14.2)”.

**Note:** Gun testing may be conducted in the Open Classes

**Gates open at:**                        7.30am

**Judging will commence at:**    9.00am

The G.S.D.A. of W.A. (Inc.) will enforce the DogsWest Heat Policy if the forecast temperature (2 days before the show) is 35 degrees or higher the show will commence at 8.00am

**Judging Order:**        Long Stock Coat Dogs and Bitches  
**followed by:**        Stock Coat Dogs and Bitches  
**then:**                    Neuter class

**Trophies:**        Best Dog & Best Bitch in both varieties

**Ribbons/Sashes:**    1<sup>st</sup>, 2<sup>nd</sup> and 3<sup>rd</sup> placegetters

**Enquiries to Jenny Boekelman - 9398 6439**

**Point Score – German Shepherds**

